Operational Processes for British Clubs League, including Formation of Divisions



These processes are supplementary to the British Clubs League Regulations (comprising BCL-LG, BCL-LY, BCL-SG, BCL-LV & BCL-LW), and this document exists for the purposes of guidance, consistency and transparency. British League utilises the TT Leagues online fixtures/results platform

Youth British Clubs League	Senior British Clubs League (Senior BCL)	Veterans British Clubs League	Women's British Clubs League
(Youth BCL)	Semor British Clubs League (Semor BCL)	(Veterans BCL)	(Women's BCL)
Please note this section refers to the	Structure	Structure	Structure
national weekend structure (formerly	Pyramid: Premier > Championship > Tier A (2	Men's: Parallel twin linear, with single	Linear, with scope to become parallel
Junior British League)	divisions) > Tier B (4 divisions) > Tier C (=<8 divisions)	Premier	twin linear with single Premier,
		Women's: Linear	depending on size
Structure	All divisions shall take place over a number of hosted		
Boy's: Linear	divisional weekend events, typically hosted in	Fixtures take place over 2 national weekend	Fixtures take place over 2 national
<u>Girl's</u> : Linear	England, and with venues typically consisting of one	events hosted in England.	weekend events hosted in England.
	or two divisions each.		
Fixtures take place over 2 national		Standard Divisions	Standard Divisions
weekend events hosted in England.	Tier D will be created on the same principles if	The standard divisional size will be 6 teams,	The standard divisional size will be 6
	demand warrants.	playing 10 fixtures. Divisions of 8, playing 10	teams, playing 10 fixtures. Divisions of
Standard Divisions		fixtures, may be created at the discretion of	8, playing 10 fixtures, may be created
The standard divisional size will be 6	Standard Divisions	the BCL Committee, based on entry	at the discretion of the BCL
teams, playing 10 fixtures. Divisions of	The Premier division shall typically be 8 teams,	numbers. It may not be possible to	Committee, based on entry numbers.
8, playing 10 fixtures, may be created	playing 14 fixtures over 3.5 weekends. The	accommodate/ accept all entries.	It may not be possible to
at the discretion of the BCL	Championship shall be 10 teams playing 18 fixtures		accommodate/ accept all entries.
Committee, based on entry numbers.	over 4.5 weekends. The standard divisional size for	Population of League	
It may not be possible to	Tiers A-C will be 8 teams, playing 14 fixtures over 3.5	Promotion/ relegation shall be applied as	Population of League
accommodate/ accept all entries.	weekends.	per the VBCL regulations. In the men's	Promotion/ relegation shall be applied
		structure, this will be applied linearly with	as per the WBCL regulations.
Population of League	A Premier division of 6 or 7 teams, and divisions of 6	the following exceptions:	
Divisions and the draw matrix will be	teams in Tier C, may be created at the discretion of		If the structure changes to parallel
populated contiguously based on the	the BCL Committee, based on entry numbers. It may	* 5 th and 6 th in Premier to 1 st in 1A or 1B on	twin linear with single Premier, due to
aggregated Junior rating of the	not be possible to accommodate/ accept all entries.	a random basis	increasing size, then then please refer
highest-rated 3 players (see BCL-LY		* 1 st in 1A and 1B to 5 th and 6 th in Premier	to the Men's structure of VeteransBCL
2.1)	Population of League	on a random basis	for additional specifics relating to
	Promotion/ relegation shall be applied as per the	* 3 rd in 1A to 1B; 3 rd in 1B to 1A	promotion/ relegation.
As from Season 25/26, the aggregated	SBCL regulations, noting that promotion to the	* 6 th in 1A to 2B; 6 th in 1B to 2A	
ranking process will additionally	Premier division – and consequently the respective	* 2 nd in 2A to 1B; 2 nd in 2B to 1A	Teams relegated from Divisions above
incorporate factors related to i)	relegation from the Premier division may not	* 4 th in 2A to 2B; 4 th in 2B to 2A	shall occupy the highest position(s) in
previous season finishing position, ii)	necessarily be enforced depending on the specifics.	* 6 th in 2A to 3B; 6 th in 2B to 3A	the Divisional draw matrix. Teams
Premier/ Associate/ Registered* club		* 2 nd in 3A to 2B; 2 nd in 3B to 2A	promoted from Divisions below shall

status, iii) 1st team entry, and iv) player retention from the previous season, as follows:

- i. 250 points to be scaled and applied in equal increments between top and bottom finishing teams from previous season; twoplace +/- increment to be applied to teams finishing in the top/ bottom position in each division in the previous season
- ii. +100pts for Premier affiliated clubs; +50pts for Associate affiliated clubs*
- iii. +100pts for the 1st team from each Club
- iv. +50pts for teams registering at entry 2 or more players who competed in the previous season

Please see Appendix E for a worked example.

There shall be no more than one team from the same club in any division, save for the bottom division if required. Where there are two or more teams from the same club in the same division they shall play each other in the first rounds of each weekend.

If a club has multiple teams, and the promotion/ relegation applied to those teams means that they appear out of sequential order, then the naming conventions for those teams will be amended to reflect their relative positions in the league.

The SBCL Committee will allocate places to teams in Divisions A-C at its discretion on an overall best-fit geographical basis, dependent on host venues. Specific requests cannot be accommodated.

Teams relegated from Divisions above shall occupy the highest position(s) in the Divisional draw matrix. Teams promoted from Divisions below shall occupy the lowest position(s). Teams neither promoted or relegated shall be ordered as per their finishing positions in the previous season.

If a club has multiple teams, and the promotion/ relegation applied to those teams means that they appear out of sequential order, then the naming conventions for those teams will be amended to reflect their relative positions in the league.

Vacant positions and Withdrawals from previous season

Notwithstanding the above, vacancies created by unequal numbers of promoted and relegated teams, and withdrawals from previous seasons, will typically be filled on a merit basis by additional teams promoted on a points/game ratio. The Committee reserves the right to promote new or existing teams into vacated positions if they would otherwise be playing at a significantly lower level than their demonstrable strength.

Fixtures - Premier Division

The SBCL Committee shall devise an appropriate structure and fixture schedule, based on the number of teams and scheduled fixture dates. Fixtures in the 1st phase will be randomised excepting the Premier Division which will be seeded based on the previous years' finishing positions

- * 4th in 3A to 3B: 4th in 3B to 3A
- * 6th in 3A to 4B; 6th in 3B to 4A
- * 2nd in 4A to 3B; 2nd in 4B to 3A
- * 4th in 4A to 4B: 4th in 4B to 4A
- * 6th in 4A to 5B; 6th in 4B to 5A
- * 2nd in 5A to 4B; 2nd in 5B to 4A
- * 4th in 5A to 5B; 4th in 5B to 5A
- * where two or more teams from the same club appear in any division, such steps will be taken to keep them separate insofar as possible

Teams relegated from Divisions above shall occupy the highest position(s) in the Divisional draw matrix. Teams promoted from Divisions below shall occupy the lowest position(s). Teams neither promoted or relegated shall be ordered as per their finishing positions in the previous season.

If a club has multiple teams, and the promotion/ relegation applied to those teams means that they appear out of sequential order, then the naming conventions for those teams will be amended to reflect their relative positions in the league.

Capacity

If capacity at the venue(s) is reached, then priority will be given in the first instance to women's entries, for which all Divisions will be hosted at the main venue (until parity is reached in terms of gender quantities), and thereafter men's entries, for which Divisions may be hosted at a secondary venue (if used)

Withdrawals from previous season

occupy the lowest position(s), excepting those teams finishing in a relegation position who retained their positions due to withdrawals (see *Withdrawals*). Teams neither promoted or relegated shall be ordered as per their finishing positions in the previous season.

If a club has multiple teams, and the promotion/ relegation applied to those teams means that they appear out of sequential order, then the naming conventions for those teams will be amended to reflect their relative positions in the league.

Withdrawals from previous season

Notwithstanding the above, vacancies created by withdrawals from previous seasons will typically be filled in the first instance by suspending relegation of teams from that division, and thereafter on a merit basis by additional teams promoted on a points/ game ratio. The Committee reserves the right to promote new or existing teams into vacated positions if they would otherwise be playing at a significantly lower level than their demonstrable strength.

Fixtures - divisions of 6 teams

See YBCL. Additionally, where there are two or more teams from the same club in the same division they shall play each other in the first rounds of each weekend

Fixtures - divisions of 8 teams

Draft Divisions

An unconfirmed draft version of the Divisions will be released for feedback only – this is strictly provisional and does not indicate successful entry (or otherwise), or a specific place in a specific division.

The registration of new/ additional players, and the movement of registered players between teams, will be suspended from the start of the draft process until after the finalised divisions are released.

Capacity

If capacity at the venue(s) is reached, then priority will be given in the first instance to girl's entries, for which all Divisions will be hosted at the main venue (until parity is reached in terms of gender quantities), and thereafter boy's entries, for which Divisions may be hosted at a secondary venue (if used)

Fixtures - divisions of 6 teams

Weekend #1 Fixtures (Matches 1-5)
Drawn using matrix (see Appendix A).

Weekend #2 is also provisionally drawn at this stage, with H/A reversed from Weekend #1 fixtures.

Weekend #2 Fixtures (Matches 6-10) Order of provisionally drawn fixtures to be revised using matrix, based on league positions following Weekend #1.

Fixtures - divisions of 8 teams

A full season of H and A fixtures will be drawn using matrix (Appendix B1)

Fixtures - divisions of 10 teams

A full season of H and A fixtures will be drawn using matrix (Appendix C)

Fixtures - divisions of 6 teams

A full season of H and A fixtures will be drawn using matrix (Appendix A)

Table Allocation

Divisions of 8 teams shall play across 4 designated tables for the duration of each weekend (or 5 tables for divisions of 10 teams). No team will play consecutive matches on the same table; teams will generally play across as many tables within the designated table group as possible

Waiting List/ New Entries

A Waiting List of teams registering an interest in entering SBCL will be maintained as from the day following the closure of entries. Teams will be added to the waiting list in the order in which interest is registered.

Teams will additionally be prioritised in the waiting list that is populated for Season 25/26 entries and after, in the following sequence: i) Premier affiliated clubs, ii) Associate affiliated clubs*, iii) Registered teams.

Teams at the top of the waiting list will be invited to enter the lowest tier of the League based on availability. If a team on the Waiting List declines an invitation, they will be removed from the Waiting List and can re-register if they wish.

Notwithstanding the above, vacancies created by withdrawals from previous seasons will typically be filled on a merit basis by additional teams promoted on a points/ game ratio. The Committee reserves the right to promote new or existing teams into a vacated position if they would otherwise be playing at a significantly lower level than their demonstrable strength.

Fixtures - divisions of 6 teams

See YBCL. Additionally, where there are two or more teams from the same club in the same division they shall play each other in the first rounds of each weekend

Fixtures - divisions of 8 teams

See YBCL. Additionally, where there are two or more teams from the same club in the same division they shall play each other in the first rounds of each weekend

Table Allocations

As per YBCL

Waiting List/ New Entries

A Waiting List of teams registering an interest in entering VBCL will be maintained as from the day following the closure of entries. Teams will be added to the waiting list in the order in which interest is registered.

Teams will additionally be prioritised in the waiting list that is populated for Season 25/26 entries and after, in the following sequence: i) Premier affiliated clubs, ii) Associate affiliated clubs*, iii) Registered teams.

See YBCL. Additionally, where there are two or more teams from the same club in the same division they shall play each other in the first rounds of each weekend

Table Allocations

As per YBCL

Waiting List/ New Entries

A Waiting List of teams registering an interest in entering WBCL will be maintained as from the day following the closure of entries. Teams will be added to the waiting list in the order in which interest is registered.

Teams will additionally be prioritised in the waiting list that is populated for Season 25/26 entries and after, in the following sequence: i) Premier affiliated clubs, ii) Associate affiliated clubs*, iii) Registered teams.

Teams at the top of the waiting list will be invited to enter the lowest tier of the League based on availability. If a team on the Waiting List declines an invitation, they will be removed from the Waiting List and can re-register if they wish.

New entries and Teams relegated from the League may be added to the Waiting List in the order their request is received. Relegated teams may only be added after their final fixture. This process shall be undertaken and updated on the fixtures website within 4 weeks of Weekend #1.

Fixtures - divisions of 8 teams

Weekend #1 Fixtures (1-5)

Drawn using matrix (see Appendix B1). Matches 6 & 7 are also drawn at this stage.

Weekend #2 Fixtures (6-10)

Match 6 & 7 drawn as above. Matches 8-10 drawn following Match 7 (see Appendix B1), with H/A reversed as required.

Table Allocations

Divisions of 6 teams shall play across 3 designated tables for the duration of each weekend (or 4 tables for divisions of 8 teams). Tables will be allocated at referees discretion based on a variety of factors (venue layout, size of tables for certain divisions, lighting, impact of foot traffic, spectating positions etc) No team will play consecutive matches on the same table; teams will generally play across as many tables within the designated table group as possible.

Accompanying U18s

Teams with U18 participants should be accompanied at all times by a responsible adult. Officials and Organisers of a competition do not take responsibility for or stand in loco parentis for any U18s.

New entries and Teams relegated from the League may be added to the Waiting List in the order their request is received. Relegated teams may only be added after their final fixture.

Migrating teams

Teams wishing to migrate from one parent club to another pre-season, and in so doing maintain their existing league position, must apply for permission from the BCL Committee/ SBCL sub-Committee, which shall be granted at their discretion. As a minimum, the team must have the agreement of both clubs involved, demonstrate appropriate reasoning, and maintain at least two of the same registered players.

Accompanying U18s

As YBCL

Teams at the top of the waiting list will be invited to enter the lowest tier of the League based on availability. If a team on the Waiting List declines an invitation, they will be removed from the Waiting List and can re-register if they wish.

New entries and Teams relegated from the League may be added to the Waiting List in the order their request is received. Relegated teams may only be added after their final fixture.

Migrating teams

Teams wishing to migrate from one parent club to another pre-season, and in so doing maintain their existing league position, must apply for permission from the BCL Committee/ VBCL sub-Committee, which shall be granted at their discretion. As a minimum, the team must have the agreement of both clubs involved, demonstrate appropriate reasoning, and maintain at least two of the same registered players.

Migrating teams

Teams wishing to migrate from one parent club to another pre-season, and in so doing maintain their existing league position, must apply for permission from the BCL Committee/WBCL sub-Committee, which shall be granted at their discretion. As a minimum, the team must have the agreement of both clubs involved, demonstrate appropriate reasoning, and maintain at least two of the same registered players.

Accompanying U18s

As YBCL

Cadet & Junior British Clubs League (Cadet/ Junior BCL) Please note this section refers to the regional structure (formerly National Cadet & Junior Leagues) Separate Illustrative Operational Processes can be seen on the TTE website

Team Names

The affiliated/ registered club entering team(s) may call their team(s) any name, within reason, and must designate multiple teams on a numerical or alphabetical scale (eg. 1, 2, 3 or A, B, C) rather than unconnected differentiators (eg Red, Blue, Green). The BCL Committee may reject proposed names at their discretion, eg are deemed offensive, make a political statement, or may already exist on behalf of another club. The Committee may at its sole discretion reject any proposed team names that refer to an organisation or commercial partner that conflicts with the interests of Table Tennis England.

Please note that these processes do not constitute regulations and are offered as an illustration only

Dated: 27/01/21 updated 14/07/21 & 25/07/22, 27/06/23, July 2024, May 2025, June 2025 & Nov 2025

^{*} established/ developed Home Countries clubs will be treated as Associate affiliated clubs for this purpose, rather than Registered Teams

Appendix A: Draw Matrix for 6-team Divisions

<u>Team</u>	Match 1/6	Match 2/7	Match 3/8	Match 4/9	Match 5/10
1 plays	6(H)	5(A)	4(H)	3(A)	2(H)
2 plays	5(H)	4(A)	3(H)	6(H)	1(A)
3 plays	4(H)	6(A)	2(A)	1(H)	5(A)
4 plays	3(A)	2(H)	1(A)	5(H)	6(A)
5 plays	2(A)	1(H)	6(A)	4(A)	3(H)
6 plays	1(A)	3(H)	5(H)	2(A)	4(H)

Matches 6-10 have H/A reversed

Appendix B1: Draw Matrix for 8-team Division

<u>For SBCL only</u>: matches 8-14 have H/A reversed. In the Premier Division, matches 11-14 may additionally be reordered to maximise the likelihood of R14 producing championship or relegation -deciding matches

<u>For YBCL/ VBCL only</u>: teams play each other once, with matches 1-5 taking place on the first weekend and the remaining two (match 6 and 7) on the second weekend, after which, according to the league tables, each division is divided into top 4 and bottom 4, and in each mini-division teams will play each other once (matches 8-10), thus completing 5 matches for the second weekend. All scores will be carried forward from the main division to the mini divisions.

<u>Team M</u>	latch 1	Match 2	Match 3	Match 4	Match 5	Match 6	Match 7
1 plays	8(H)	7(A)	6(H)	5(A)	4(H)	3(A)	2(H)
2 plays	7(H)	6(A)	5(H)	4(A)	3(H)	8(H)	1(A)
3 plays	6(H)	5(A)	4(H)	8(H)	2(A)	1(H)	7(A)
4 plays	5(H)	8(A)	3(A)	2(H)	1(A)	7(H)	6(A)
5 plays	4(A)	3(H)	2(A)	1(H)	7(A)	6(H)	8(A)
6 plays	3(A)	2(H)	1(A)	7(H)	8(A)	5(A)	4(H)
7 plays	2(A)	1(H)	8(A)	6(A)	5(H)	4(A)	3(H)
8 plays	1(A)	4(H)	7(H)	3(A)	6(H)	2(A)	5(H)

Appendix B2: Draw Matrix for Top/ Bottom split in 8-team Division (YBCL/ VBCL/ WBCL only)

<u>Team</u>	Match 8	Match 9	Match 10
1 plays	3	4	2
2 plays	4	3	1
3 plays	1	2	4
4 plays	2	1	3

Home or Away will depend on previous fixtures (see Appendix B1)

<u>Please note</u>: where a game in round 8 would be a duplicate of round 6 or 7, a manual amendment will be used to prevent Teams playing each other twice on the same day, if mathematically possible whilst still keeping 1v2 as key principle and final game. Where there are two teams or more from the same club in the same top/ bottom split, they shall play each other in the earliest rounds

Appendix C: Draw Matrix for 10-team Division (SBCL only)

Team Match 1	Match 2	Match 3	Match 4	Match 5	Match 6	Match 7	Match 8	Match 9
1 plays 10(H)	9(A)	8(H)	7(A)	6(H)	5(A)	4(H)	3(A)	2(H)
2 plays 9(H)	8(A)	7(H)	6(A)	5(H)	4(A)	3(H)	10(H)	1(A)
3 plays 8(H)	7(A)	6(H)	5(A)	4(H)	10(H)	2(A)	1(H)	9(A)
4 plays 7(H)	6(A)	5(H)	10(H)	3(A)	2(H)	1(A)	9(H)	8(A)
5 plays 6(H)	10(A)	4(A)	3(H)	2(A)	1(H)	9(A)	8(H)	7(A)
6 plays 5(A)	4(H)	3(A)	2(H)	1(A)	9(H)	8(A)	7(H)	10(A)
7 plays 4(A)	3(H)	2(A)	1(H)	9(A)	8(H)	10(A)	6(A)	5(H)
8 plays 3(A)	2(H)	1(A)	9(H)	10(A)	7(A)	6(H)	5(A)	4(H)
9 plays 2(A)	1(H)	10(A)	8(A)	7(H)	6(A)	5(H)	4(A)	3(H)
10 plays 1(A)	5(H)	9(H)	4(A)	8(H)	3(A)	7(H)	2(A)	6(H)

Matches 10-18 have H/A reversed

Appendix D: Forfeits, Concedes and Walkovers

This details how forfeits, concedes and walkovers are applied in TT Leagues in respect of national league matches, including British League.

Forfeit Team applies when a team is unable to play (eg due to a breach of rules or under sanctions, fails to turn up, or cannot start the match for another reason). All individual matches for all players are awarded to the non-defaulting side 11-0, 11-0. These results do not count for player rankings or averages. A team forfeit is applied by using the 'ghost' icon ('Forfeit Match') at the top right-hand side of the online matchcard.

Forfeit Player applies when an individual player is unable to play (eg due to a breach of rules or under sanctions) does not turn up or cannot start the match – all of those players' individual matches and games sets are awarded to the non-defaulting side 11-0, 11-0, 11-0. These results do not count for player rankings or averages. A forfeit is applied by using the 'ghost' icon ('Forfeit Player') where the relevant Player is named in the team on the online matchcard (this cannot be done if the player is already named)

Walkover applies when a player who starts a match is not able to play in one or more or all individual matches sets, for instance usually due to injury, illness or failure to turn up – the games in the individual match(es) not played in are awarded to the non-defaulting side 11-0, 11-0, 11-0. These results do not count for player rankings or averages. A walkover is applied for <u>each</u> relevant <u>individual match</u> in the online matchcard, by clicking on the player name in order to access the 'Scratch Set' menu.

Concede applies when a player starts an individual match set but is not able to complete it (usually due to injury) – the games that have been completed are recorded on the score sheet as recorded on the system, but all games from the point of concession are awarded to the non-defaulting player 11-0. These results count for player rankings and averages. A concession is applied for <u>each</u> relevant <u>individual match</u> in the online matchcard, by clicking on the player name in order to access the 'Scratch Set' menu.

Appendix E: Bonus Points in formation of YBCL Divisions

Using as an example:

Top value	250
Number of teams	54
Point increment for placings	4.6
+/- two-place increment for promotion/ relegation	9.2

Applied to previous season:

Boy's Division 1		Finishing Position	Promotion/ Relegation	
	Team			
1	Team Red	213.0	9.2	
2	Team Blue	208.4	-	
3	Team Green	203.8	-	
4	Team Orange	199.2	-	
5	Team Purple	194.5	-	
6	Team Yellow	189.9	-9.2	

Applied to formation of new season:

	Team	Total points of top3 rated players	Finishing bonus from previous season	Premier/ Associate/ Registered affiliation bonus	1st team bonus	2 Player retention bonus	Total
1	Team A	3428	236	100	100		3864
3	Team C	3306	195	50	100	50	3701
2	Team B	3318	222	50			3590
4	Team D	3084	208		100	50	3442
6	Team F	2838	195	100	100		3233
5	Team E	2839	148		100	50	3137